

## ILCLAN OUTLINE (192 PAGES)

*ILClan* builds upon the foundations set up in *Field Manual: 3145* and *Era Report 3145*. The focus of this sourcebook is two-fold and as such, will be a departure from previously established sourcebook formats. The first focus is that of fiction; *ILClan* will have a novella, broken into six parts that roughly equate to the year covered in each proceeding chapter. The novella will expand on several of the era's established characters from FM45 and ER45. The second focus is on each year from 3145 through the first half of 3151, culminating with the conquest of Terra and the establishment of the ilClan Supremacy. Rules at the end of the book will be campaign-focused, including ATOW storyhooks similar to those in ATOW and ATOWC, a new WS, and several RISC gear.

Additional material, including a new Field Manual and Threats series, will introduce the Supremacy's military structure, culture, and war philosophies, as well as delineate current combat theaters and operations.

Currently, the outline of the book is "short" roughly 4-6 pages (dependent on the total number of maps used) and is considered "art-lite." If additional padding is needed, custom versions of character vehicles/BattleMechs may be solicited to fill out the 192 page count. If this occurs, solicitation of such designs will happen at that time.

### STANDARD OUTLINE:

SECTION	NA	188 PAGES
<b>COVER</b>	<b>NA</b>	<b>0</b>
<i>(New Art: Original Cover featuring a scene of 'Mech battle between Ulysses Banacek (Blood Asp Ultra) and Julian Davion (Atlas II). The battle is fought in a Circle of Equals located in the center of the ruins of Unity City. Visible should be one of the stationary 'Mechs designating the edge of the circle. This is a clash of titans amidst urban ruins/palace courtyard.)</i>		
<b>00 CREDITS/TOC</b>	<b>NA</b>	<b>2 PP</b>
<b>01 INTRODUCTION (750 WORDS)</b>	<b>???</b>	<b>1 P</b>
<b>Introduction (500):</b> In-universe summary sheet from Janella Lakewood to Julian Davion, identifying the purpose of the document as a quick summary of events immediately prior to the momentous formation of the ilClan Supremacy. The report is dated October 3151. A "historian's caveat" is presented as well, taking into account the continued brokenness of the communications grid. News reports that highlight other occurrences are seeded throughout, providing context from other areas of the Sphere.		
<b>How to Use this Book (250):</b> Boilerplate explanation for how the product is arranged (use this Outline as a guide).		
<i>*Art:</i>		
<b>02 FICTION (5,250 WORDS)</b>	<b>JASON S.</b>	<b>7 PP</b>
<b>Separate notes provided to Jason.</b>		
<i>*Art: Something to match the fiction; full splash page.</i>		
<b>03 THE YEAR OF THE SHADOW</b>	<b>???</b>	<b>22 PP</b>
<b>Period Review:</b> Overview of the events of 3146, written in similar vein to <i>Wars of Reaving</i> but with subsection breaks.		
<b>This review draws from all events listed for 3146 in the approved Dark Age timeline for this product.</b> Additional events and detail are encouraged. When crafting invasion waves and other assault plans (with the exception of raids, covert operations, or "quick strikes"), please consult with the LD, ALD, and Cartographer first.		
<b>Running Timeline Sidebar (1,500):</b> A timeline of the same period, covering significant battles and developments. Items in the sidebars should be included here to provide linear context. Consider this also as an opportunity to lay down events for RPG plot hooks.		
<b>Contextual sidebars [individually assigned]</b>		
<i>The following events should be the central focus of a sidebar. These articles can be in the same vein as those from the Hot Spots series: articles, columns, transcripts, etc. and should present a pro-factional "bias" appropriate to the section. All of these events will be detailed in the Period Review; these present context and can be "off-factual" in nature through omission, perspective ignorance, and biased viewpoint. The fictional author of this book (Janella Lakewood, of the Republic) has included them for important relevance, so they should NOT be snarky, frivolous, or inane in detail or context. Their purpose is to provide context, and sometimes an alternate point of view.</i>		
<b>[Jan]</b> Callendre's task force hits Victoria in the same manner as Menkalinan. <b>[500]</b>		
<b>[Apr]</b> Increase in the number of pirate raids against Filtvelt Coalition. <b>[500]</b>		

[Jun] Anastasia Kerensky becomes saKhan of Clan Wolf. The remaining Wolf Hunters, who have been fighting under contract to the Lyrans, defect to the Wolves. [500]

[Sep] Arc-Royal falls to the Hell's Horses. Grand Duke Martin Kell killed and the Hounds forces on-planet destroyed. Many Hounds dependents flee to hook up with Callandre's force. Wolf-in-Exile forces abandon the planet and relocate to Melissia. [500]

[Oct] Alaric Ward offers reconciliation to any Wolves-in-Exile who wish it, but the offer is a trap. The few who accept are killed when they arrive at the rendezvous point. [500]

[Nov] The Coordinator declares a month-long celebration on Luthien in recognition of the DCMS' string of victories. [500]

\*Art: Half-page panels. Suggestions should draw from events tagged for sidebars, to help highlight those particular happenings.

\*Art: up to 4 operational maps, half-page each (black and white)

04 FICTION (5,250 WORDS) JASON S. 7 PP

Separate notes provided to Jason.

\*Art: Something to match the fiction; full splash page.

05 THE YEAR OF THE RAVEN ??? 22 PP

Period Review: Overview of the events from 3147 written in similar vein to *Wars of Reaving* but with subsection breaks.

This review draws from all events listed for 3147 in the approved Dark Age timeline for this product. Additional events and detail are encouraged. When crafting invasion waves and other assault plans (with the exception of raids, covert operations, or "quick strikes"), please consult with the LD, ALD, and Cartographer first.

Running Timeline Sidebar (1,500): A timeline of the same period, covering significant battles and developments. Items in the sidebars should be included here to provide linear context. Consider this also as an opportunity to lay down events for RPG plot hooks.

Contextual sidebars [individually assigned]

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[Jan] Acting in their capacity as part of the Clan Protectorate member-state of the FWL, Clan Sea Fox enacts an economic interdiction of several former League worlds, which soon begins to take a toll on its people. [500]

[Mar] Julian Davion accepts the crown in a hasty ceremony. He vows to bring the fight to the Confederation and assures the AFFS High Command that Suns worlds will not remain Combine holdings for long. [500]

[Apr] Marian Hegemony conducts raids against FWL border worlds, expanding the Hegemony's territory by a few worlds. [500]

[Jun] In a blitzkrieg assault using Dominion support forces, the Ravens attempt to annex the Pesht District. [500]

[Oct] Marian Hegemony forces hit Gibraltar. Evidence of Magistracy and Capellan support uncovered. [500]

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\*Art: up to 4 operational maps, half-page each (black and white)

06 FICTION (5,250 WORDS) JASON S. 7 PP

Separate notes provided to Jason.

\*Art: Something to match the fiction; full splash page.

07 THE YEAR OF THE COYOTE ??? 22 PP

Period Review: Overview of the events from 3148 written in similar vein to *Wars of Reaving* but with subsection breaks.

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**[Feb]** Major battle on Thule between Dominion and Cloud Adder forces. Khan Steiner killed. Dominion barely holds the planet. The Adder Galaxy Commander accepts hegira from the Dominion rather than nuke the continent, as he has been ordered to do by ilKhan Ulysses Banacek. **[500]**

**[Mar]** MIO agents provoke riots and rebellion in systems around Liao. The Capellan answer—armed suppression—only adds fuel to the fire. **[500]**

**[Mar]** Wolves takes advantage of the Horse losses on Coventry and seize Incukalns and Upano but are stopped cold on Pobeda after Alaric redirects the remains of the Coventry assault force there. **[500]**

**[Jun]** The Rim Collection receives a delegation from the province of Timbuktu; a protective alliance is formed. Timbuktu, Wiltshire, Hinkley, Coldbrook, and Halifax “join” the Rim Collection, forming the Timbuktu Collective. LCAF forces on the Lyran worlds are either absorbed or ejected (sans equipment). **[500]**

**[Sep]** Xieng Khouang Massacre. Rumors that ComStar can but refuses to fix the local HPG because of anti-Capellan prejudice prompt the ransacking of the capital city’s station. **[500]**

**[Sep]** Concerned with recent aggressions by the Foxes, several independent worlds located between the FWL and Magistracy petition Canopus for entry into the Magistracy. Payvand, Obrenovac, Rohinjan, Saonara, Rushegg, and Ayn Tarma join the Canopian nation; the Foxes are incensed and begin destroying merchant fleets in those systems. “The Merchant’s Nightmare” campaign is effective and brutal, cutting off a quarter of the Magistracy’s imports. **[500]**

**[Dec]** Pirates of the Rim Territories conquer the defenseless Lyran worlds of Elume, Canal, Tsarahavana, and Issaba. **[500]**

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**08 FICTION (5,250 WORDS) JASON S. 7 PP**  
**Separate notes provided to Jason.**

**\*Art:** Something to match the fiction; full splash page.

**09 YEAR OF THE BEAR ??? 22 PP**

**Period Review:** Overview of the events of 3149 written in similar vein to *Wars of Reaving* but with subsection breaks.

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**[Mar]** Hall, Outreach, Terra Firma, and Epilson Eridani fall to the Regulans. **[500]**

**[Mar]** The RAF, under command of Paladin Treyarch, liberates several worlds on the Horse/Dominion border as Stone prepares to open the Fortress. The attacks are more unconventional, through heavy (and precise) strikes, cultivating and fomenting armed revolts, and strategic heavy strikes to force the Clans out of their static defensive role. **[500]**

**[Apr]** Daoshen Liao sends a diplomatic team to meet with the Combine and offers a strategic alliance to coordinate a two-pronged assault on the Republic. Intel is shared. **[500]**

**[Jul]** Clan Sea Fox faces the arrival of Clan Cloud Adder and Stone Coyote at their Chainlane outpost. The defending Foxes surrender and are annihilated. **[500]**

**[Aug – Feb]** The Hegemony targets several Duchy of Tamarind-Abbey worlds for raids. **[500]**

**[Sep]** Clan Wolf arrives at Steelton only to discover evidence of a massive naval fleet near the system fringe. Rather than tangle with such a flotilla, the Wolves pull back and are content with smaller probing attacks, wary of the unknown armada. A few months later, the Watch discovers the “flotilla” is one of five massive task forces preparing to assault the Horse and Falcon zones. Hints of a similar situation on the Raven (former Pesht District) border as well. **[500]**

**[Nov]** Luthien is liberated and then claimed by the Dominion as the DCMS reluctantly abandons the capital, enacting a deadly scorched-earth policy put in place centuries ago by Sanathia Kurita. A few Dominion regiments remain on the world, awaiting reinforcements. The remainder of the fleet departs for parts unknown. **[500]**

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**\*Art:** up to 4 operational maps, half-page each (black and white)

**10 FICTION (5,250 WORDS) JASON S. 7 PP**

**Separate notes provided to Jason.**

**\*Art:** Something to match the fiction; full splash page.

**11 YEAR OF THE HORSE ??? 22 PP**

**Period Review:** Overview of the events of 3150 written in similar vein to *Wars of Reaving* but with subsection breaks.

**This review draws from all events listed for 3150 in the approved Dark Age timeline for this product.** Additional events and detail are encouraged. When crafting invasion waves and other assault plans (with the exception of raids, covert operations, or “quick strikes”), please consult with the LD, ALD, and Cartographer first.

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**[Jan-Mar]** Using new technology, the assaulting Cloud Adders closes off several worlds using TIAMAT, trapping Horse and Bear forces (and destroying at least one flotilla attempting transit). **[500]**

**[Feb]** The first Stone Coyote forces—mostly inexperienced and hastily built combined-arms battalions using advanced technology—arrive to invade Pesht and other district worlds. Within days of their arrival, they defeat a sizeable DCMS force. The remainder of the DCMS, caught along the AFFS border and fueled by amped-up hatred for the new invaders and the loss of Luthien, follows the lead of two District Warlords and repositions to push back the new threat. **[500]**

**[Mar]** Clan Wolf, in an attempt to redirect attention from its actions in taking Dominion worlds, pulls a feint. Striking deep, Alaric invades Steelton to face down ilKhan Banacek and is killed, along with a sizeable portion of the Wolf touman. **[500]**

**[Apr]** The Dominion takes advantage of light Stone Coyote defense at Pesht and claims it for the Dominion, annexing 12 other worlds between its border and the district capital. **[500]**

**[May – Nov]** The Davions lash back at the crumbling Republic, retaking six worlds, then jump to Northwind and Terra. Julian confronts Stone regarding his actions. Harwell attempts to intervene and is killed. Stone surrenders the Republic to Davion, citing rumors of a growing threat along the Clan zones. **[500]**

**[Aug]** Hazeldean, San Nicholas, Huntington, Lahti, and Landfall are taken by Tamarind-Abbey. The Sea Foxes raid Sackville and Merton, and captures Alymer and Tormentine. **[500]**

**[Nov – Dec]** Horse troops land on Steelton. A long Trial results in the Horses being absorbed into the Soldiery Caste by the Cloud Adders, citing a 60 year old agreement. The new Cloud Horses are tasked with assaulting the Dominion. **[500]**

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**\*Art:** up to 4 operational maps, half-page each (black and white)

**12 FICTION (5,250 WORDS) JASON S. 7 PP**

**Separate notes provided to Jason.**

**\*Art:** Something to match the fiction; full splash page.

**13 YEAR OF THE SNAKE ??? 19 PP**

**Period Review:** Overview of the events of the first half of 3151 written in similar vein to *Wars of Reaving* but with subsection breaks.

**This review draws from all events listed for 3151 in the approved Dark Age timeline for this product.** Additional events and detail are encouraged. When crafting invasion waves and other assault plans (with the exception of raids, covert operations, or “quick strikes”), please consult with the LD, ALD, and Cartographer first.

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**[Jan – Mar]** Duchy troops take Valerius, Maximillian, and Blantleff. A diplomatic mission from the Lothian League cements an alliance between the Duchy and the League. **[500]**

**[Feb – Jun]** The Cloud Adders moves fully into the Dominion, taking 22 worlds in the first wave; only six survive the Cleansing. Raven troops (with Dominion support) lands on Dyev, retaking the world in late June. The Raven khans are killed in the assault; the remaining Raven forces are absorbed into the Dominion as a mass Adder battle fleet arrives. **[500]**

**[Feb]** Banacek honors the Dominion’s request to a Trial, easily killing both Khans. The Dominion is absorbed into the Cloud Adder touman and immediately moves towards the Davion Republic. The ilKhan then faces the Falcon’s Alpha Galaxy and Malvina Hazen on Skye. Hazen is killed and the Falcons absorbed into the Soldiery Caste. **[500]**

**[Mar]** The Cloud Adders arrive at Terra. Julian bargains for a single Trial of Conquest and is sufficiently defeated. Banacek declares the Cloud Adders as the ilClan and executes Stone, leaving Julian to serve as the head of the Spheroid Caste. The new ilClan’s forces reassemble and slam into the remaining Republic worlds seized by the Capellans, handily ejecting the defending CCAF. **[500]**

**[Apr – Jun]** The shattered Ravens refuse to surrender to the ilClan; troops land and conquer several Raven Alliance worlds as Cloud Horse troops are tasked to invade the rebellious Davion and Confederation worlds along the Supremacy’s borders. **[500]**

**[May]** Fox envoys arrive at Terra to challenge the ilClan and fail the subsequent Trials of Conquest. Stripped of their military power, the Foxes are tasked as the new Supremacy’s Merchant Caste. **[500]**

**[Jun]** A hypothetical look at how the new ilClan army should be organized, and the remaining threats. **[500]**

**\*Art:** Half-page panels. Suggestions should draw from events tagged for sidebars, to help highlight those particular happenings.

**\*Art: up to 4 operational maps, half-page each (black and white)**

**14 RULES**

**MULTI**

**14 PP**

**\*Art:** Splash image, perhaps of a *Tiamat* fleet shattering a Fox Aimag.

**\*Art: 2-page map of 3151 Inner Sphere**

**Third League ATOW Rules (3,000)**

New chargen options for characters built during the 3146-3151 time frame.

**RISC Gear (3,000)**

Four to six new prototype equipment including rules and construction information.

NOVA Combat-Electronic Warfare, Advanced (CEWA)

Firestorm Autocannons (-10, -25, and -40 class)

Phase Lasers (Single and Multi)

Combat-class *Hydra* drones

Walker Laser Arrays

Sonic Boltgun

**\*Art:** Component art similar to WizKids RISC cards.

**Weaponized HPG Arrays (Catharsis and Tyrant-class) (1,000)**

TRO-style entry about the spaceborne HPG arrays used to enforce Cloud Adder planetary assaults, including rules on usage. **[More information provided separately to selected author.]**

**\*Art:** Two TRO-style art of two satellite types.

**Tiamat Prime-class WarShip (800+RS)**

Massive WS (upgraded *Leviathan Prime*-class) developed by the Stone Coyotes to supplement planetary assaults. Designed as a fleet killer and mounting several HPGAs, only a few of these were produced before the invasion but will be the foundation vessel of the iClan's navy. No variants. Only one record sheet needed.

**\*Art:** [One TRO-style art entry.](#)